

Appendix 5: Recreation Element Table 1

TABLE 1. RECREATION SITE CLASSIFICATION FOR ALACHUA COUNTY					
SITE TYPE	TYPICAL LOCATION	TYPICAL SIZE (ACRES)	AVERAGE POPULATION SERVED	AREA PER 1000 POPULATION	TYPICAL FACILITIES/ CHARACTERISTICS
Tot Lot	Within .25 mile distance in residential setting	1 acre	2,500 maximum	.5 acre	Play structures, benches, picnic areas, open spaces, landscaping.
Pocket Park	Within .25 mile distance; usually located in high-density areas	Less than 5 acres			Pocket parks may either be natural or landscaped sites located within neighborhoods or urban areas. They may include walks, benches, gardens and other amenities. Generally no planned recreational programming occurs in pocket parks.
Neighborhood Park	Within .25 to .5 mile distance in neighborhood area	Minimum of 5 acres	5,000 maximum	2 acres	Play structures, recreation buildings, court games, hard courts, tennis courts, internal trails, shuffleboard, volleyball courts, picnic areas, open areas, landscaping.
Community Park	Within .5 to 3 miles distance for urban areas and up to 6 miles for rural areas; usually serves two or more neighborhoods	Minimum of 20 acres	5,000 maximum	2 acres	Athletic fields, swimming pools, multi-purpose fields, recreation centers, picnic areas, open space areas.
Special Use Activity Park	Strategically located community-wide facilities	Minimum of 20 acres	County-wide Service Area		May include a single purpose or activity such as soccer complex, golf course, senior center, etc.
Special Use Resource Park	Located contiguous to or encompassing natural resources	(Varies - depends on resource)	County-wide Service Area		Natural resources – lakes, rivers – or cultural resources such as museums, historical sites, etc. Include picnic areas, boating, swimming, hiking, camping and play areas.

Sources:

Alachua County Recreation Master Plan, Phase I, March 2002;

Alachua County Recreation Master Plan, Phase II, October 2005;

Florida's Statewide Comprehensive Outdoor Recreation Plan, Outdoor Recreation in Florida – 2008.